English

In English, the children will take what they have learned in Topic and create a range of different texts for different purposes. They will use their knowledge of The Gunpowder Plot to recount the events and details of the Gunpowder Plot, write instructions for how to make a rocket, write a fireworks poem and write a letter to Father Christmas.

In SPAG the children will learn to:

- use expanded noun phrases to describe and specify
- use commas in a list
- exclamation marks and exclamation sentences
- commas
- use spacing between words that reflects the size of the letters
- evaluating their writing with the teacher and other pupils

Art and Design Technology

Continuing the theme of The Bonfire Plot, Class 2 will use a range of different resources to create a Bonfire Night landscape, as well as planning, designing and creating Christmas Tree decorations, Christmas Cards and New Year calendars.

Spelling

Class 2 will continue to learn the Y2 statutory requirement words and individual words from the Y2 non-statutory words and their exceptions. The children will learn to spell the sounds: /l/ spelt with '-le' at the end of words, /l/ spelt with '-el' at the end of word, /l/ spelt with '-il' and '-al' at the end of words, /igh/ spelt with '-y' at the end of words, adding -ies to nouns and verbs ending in -y and Common Exception Word

Reading

During Guided Reading, Topic and English lessons this half term, the children will focus on the below, using books based on the main term theme: The Gunpowder Plot. This will include looking at non-fiction information books, such as biographies, as well as fiction books. Children will be able to:

- answer questions in discussion with the teacher and make simple inferences.
- read accurately most words of two or more syllables
- read most common exception words.*
- read most words accurately without overt sounding and blending, and sufficiently fluently to allow them to focus on their understanding rather than on decoding individual words
- Make inferences about what is being said and done

Measurement (money)

• Recognise and use symbols for pounds and pence, combine to make particular values

Addition and subtraction

- Use mathematical vocabulary and various methods to add 1 digit number with a 2-digit number and two 2 digit numbers, crossing the tens
- Use mathematical vocabulary and various methods to subtract 1 digit number from a 2-digit number and two 2 digit numbers, crossing the tens

Multiplication and division:

• Count in 2s, 5s and 10s to solve multiplication problems and find specified multiples; introduce the x sign; record the 2, 5 and 10 times-tables; investigate multiplications with the same answer; write multiplications to go with arrays, rotate arrays to show they are commutative.

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Music – Seasons

Discovering The Seasons through music, Class 2 will learn to play simple patterns on an instrument by exploring Seasons of the month and year, how seasons are different, the Makaton signs for the seasons, number of days in a week, month, year, the Cherry Blossom in Japan and Van Gogh's Almond Tree in Blossom

Religious Education - How do we Celebrate Sacred Times?

Children will learn about which times are special and why, by exploring the values of different religions and which festivals are important to different religions.

The children will be able to:

- identify some ways Christians celebrate Christmas and some ways a festival is celebrated in other religions;
- collect examples of what people do, give, sing or remember at religious festivals and say why they matter
- Identify some similarities between different festivals

Science - Everyday Materials

The children will continue to learn about 'Uses of Everyday Materials' including wood, plastic, metal, glass, brick, paper and cardboard. The children will explore: find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching, in the context of recycling.

ICT - We are Games Testers

Class 2 will look at online games, and work out the rules for games. To do this they will Use a range of instructions test and amend a set of instructions, find errors and amend, write a simple programme and test it and predict what the outcome of a simple program will be

The will understand that algorithms are used on digital devices, that programs require precise instructions and how technology is used in school and outside of school.

Topic - The Gunpowder Plot

In topic, Class 2 will learn about The Gunpowder Plot. The children will increase their awareness of the past by learning about significant events beyond living memory, the lives of significant individuals from their own locality and significant historical events by finding out about Guy Fawkes and other significant individuals involved in the plot, such as Robert Catesby and Thomas Percy.

They will deepen their understanding of the events of the Gunpowder Plot through activities such as:

- looking at Guy Fawkes' clothes and items he'd have used
- learn what certain objects from the past might have been used for, showing an awareness of the differences in ways of living in 1605 compared to the present
- recount the life of someone famous from Britain who lived in the past
- using inference to understand the problems for Plotters,
- creating a Wanted Poster
- research key facts about the main events of the Gunpowder plot
- sequence the main events of the Gunpowder Plot and explain why the Gunpowder Plot happened
- Talk about how the Gunpowder Plot has had an impact on national life in the present day
- Think of some questions for their own further enquiry into the significance and impact of the Gunpowder Plot.

Maths